

7 IEEE Floating-Point Conformance

The 21164 supports the IEEE floating-point operations as defined by the Alpha architecture. Support for a complete implementation of the IEEE *Standard for Binary Floating-Point Arithmetic* (ANSI/IEEE Standard 754 1985) is provided by a combination of hardware and software as described in the *Alpha AXP Architecture Reference Manual*.

Additional information about writing code to support precise exception handling (necessary for complete conformance to the standard) is in the *Alpha AXP Architecture Reference Manual*.

The following information is specific to the 21164:

- Invalid operation (INV)

The invalid operation trap is always enabled. If the trap occurs, then the destination register is UNPREDICTABLE. This exception is signaled if any VAX architecture operand is nonfinite (reserved operand or dirty zero) and the operation can take an exception (that is, certain instructions, such as CPYS, never take an exception). This exception is signaled if any IEEE operand is nonfinite (NAN, INF, denorm) and the operation can take an exception. This trap is also signaled for an IEEE format divide of ± 0 divided by ± 0 . If the exception occurs, then FPCR<INV> is set and the trap is signaled to the IDU.

- Divide-by-zero (DZE)

The divide-by-zero trap is always enabled. If the trap occurs, then the destination register is UNPREDICTABLE. For VAX architecture format, this exception is signaled whenever the numerator is valid and the denominator is zero. For IEEE format, this exception is signaled whenever the numerator is valid and nonzero, with a denominator of ± 0 . If the exception occurs, then FPCR<DZE> is set and the trap is signaled to the IDU.

For IEEE format divides, 0/0 signals INV, not DZE.

- Floating overflow (OVF)

The floating overflow trap is always enabled. If the trap occurs, then the destination register is UNPREDICTABLE. The exception is signaled if the rounded result exceeds in magnitude the largest finite number, which can be represented by the destination format. This applies only to operations whose destination is a floating-point data type. If the exception occurs, then FPCR<OVF> is set and the trap is signaled to the IDU.

- Underflow (UNF)

The underflow trap can be disabled. If underflow occurs, then the destination register is forced to a true zero, consisting of a full 64 bits of zero. This is done even if the proper IEEE result would have been -0. The exception is signaled if the rounded result is smaller in magnitude than the smallest finite number that can be represented by the destination format. If the exception occurs, then FPCR<UNF> is set. If the trap is enabled, then the trap is signaled to the IDU. The 21164 never produces a denormal number; underflow occurs instead.

- Inexact (INE)

The inexact trap can be disabled. The destination register always contains the properly rounded result, whether the trap is enabled. The exception is signaled if the rounded result is different from what would have been produced if infinite precision (infinitely wide data) were available. For floating-point results, this requires both an infinite precision exponent and fraction. For integer results, this requires an infinite precision integer and an integral result. If the exception occurs, then FPCR<INE> is set. If the trap is enabled, then the trap is signaled to the IDU.

The IEEE-754 specification allows INE to occur concurrently with either OVF or UNF. Whenever OVF is signaled (if the inexact trap is enabled), INE is also signaled. Whenever UNF is signaled (if the inexact trap is enabled), INE is also signaled. The inexact trap also occurs concurrently with integer overflow. All valid opcodes that enable INE also enable both overflow and underflow.

If a CVTQL results in an integer overflow (IOV), then FPCR<INE> is automatically set. (The INE trap is never signaled to the IDU because there is no CVTQL opcode that enables the inexact trap.)

- Integer overflow (IOV)

The integer overflow trap can be disabled. The destination register always contains the low-order bits (<64> or <32>) of the true result (not the truncated bits). Integer overflow can occur with CVTTQ, CVTGQ, or CVTQL. In conversions from floating to quadword integer or longword integer, an integer overflow occurs if the rounded result is outside the range $-2^{63} .. 2^{63}-1$. In conversions from quadword integer to longword integer, an integer overflow occurs if the result is outside the range $-2^{31} .. 2^{31}-1$. If the exception occurs, then the appropriate bit in the FPCR is set. If the trap is enabled, then the trap is signaled to the IDU.

- Software completion (SWC)

The software completion signal is not recorded in the FPCR. The state of this signal is always sent to the IDU. If the IDU detects the assertion of any of the listed exceptions concurrent with the assertion of the SWC signal, then it sets EXC_SUM<SWC>.

Input exceptions always take priority over output exceptions. If both exception types occur, then only the input exception is recorded in the FPCR and only the input exception is signaled to the IDU.